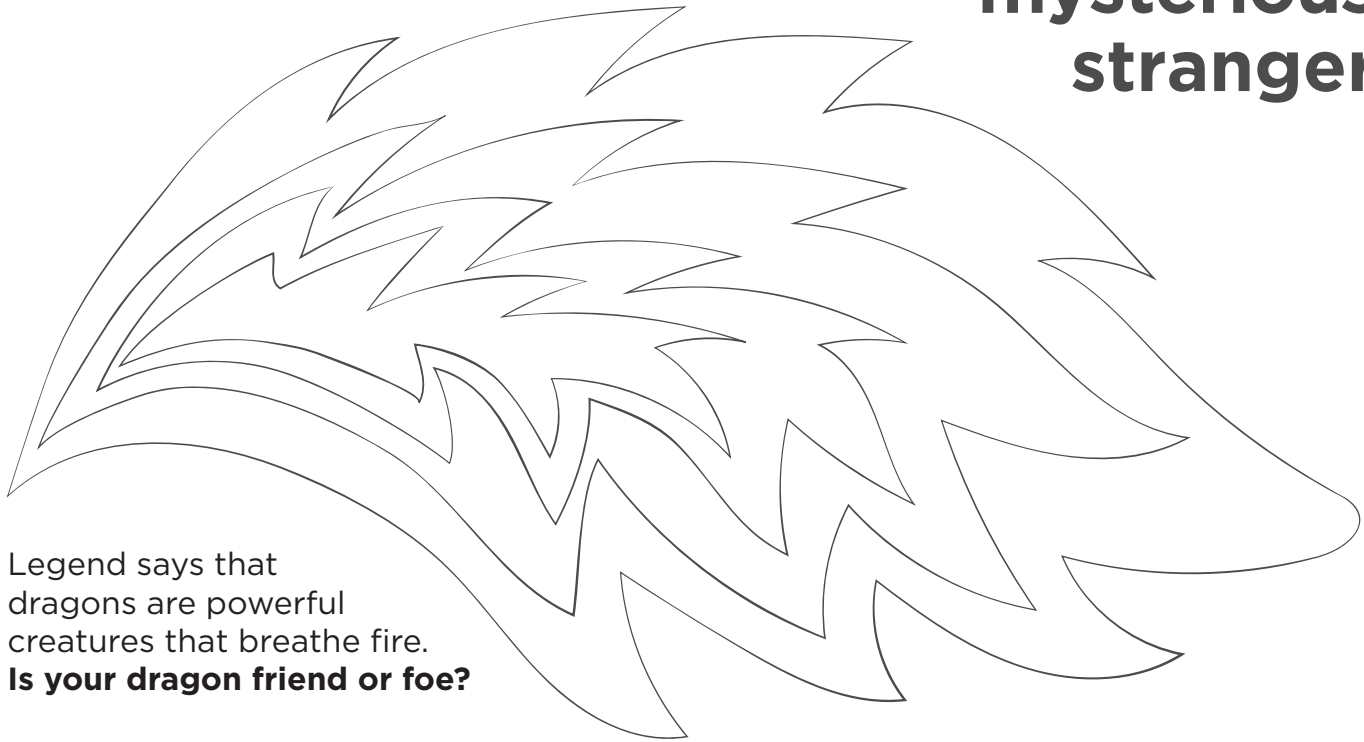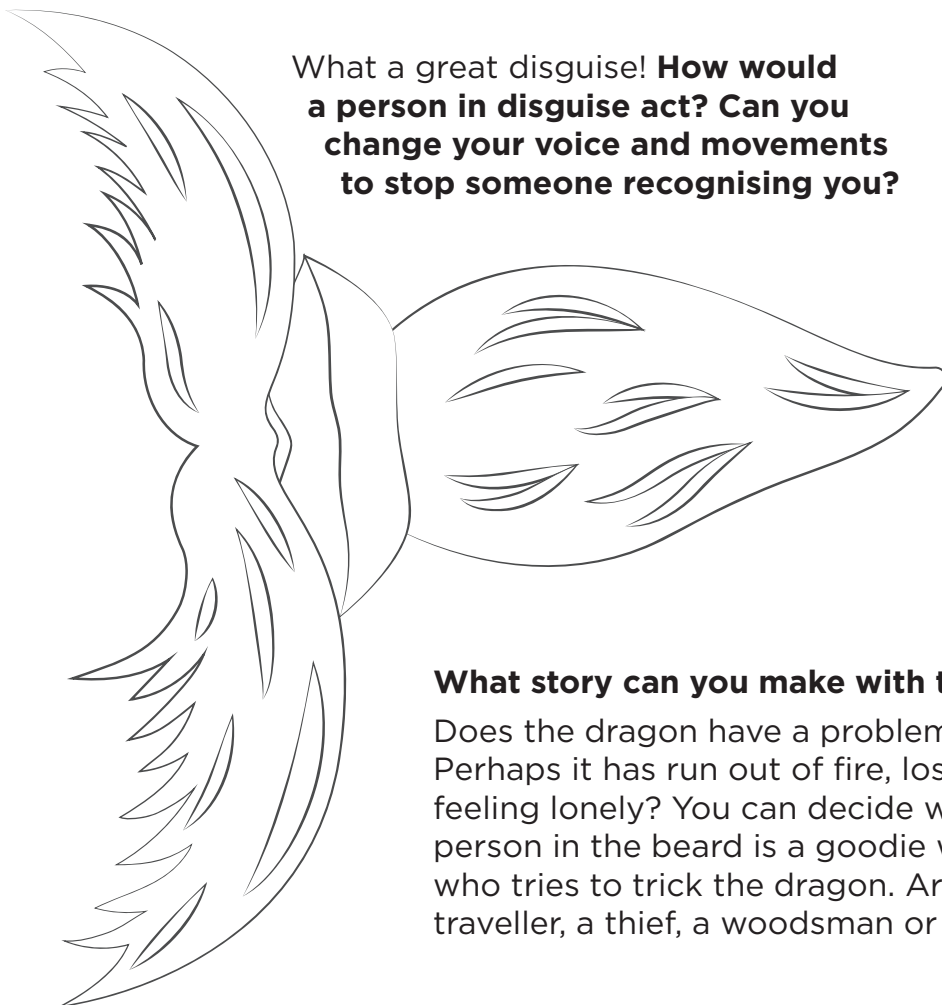# Fire-breathing dragon & mysterious stranger

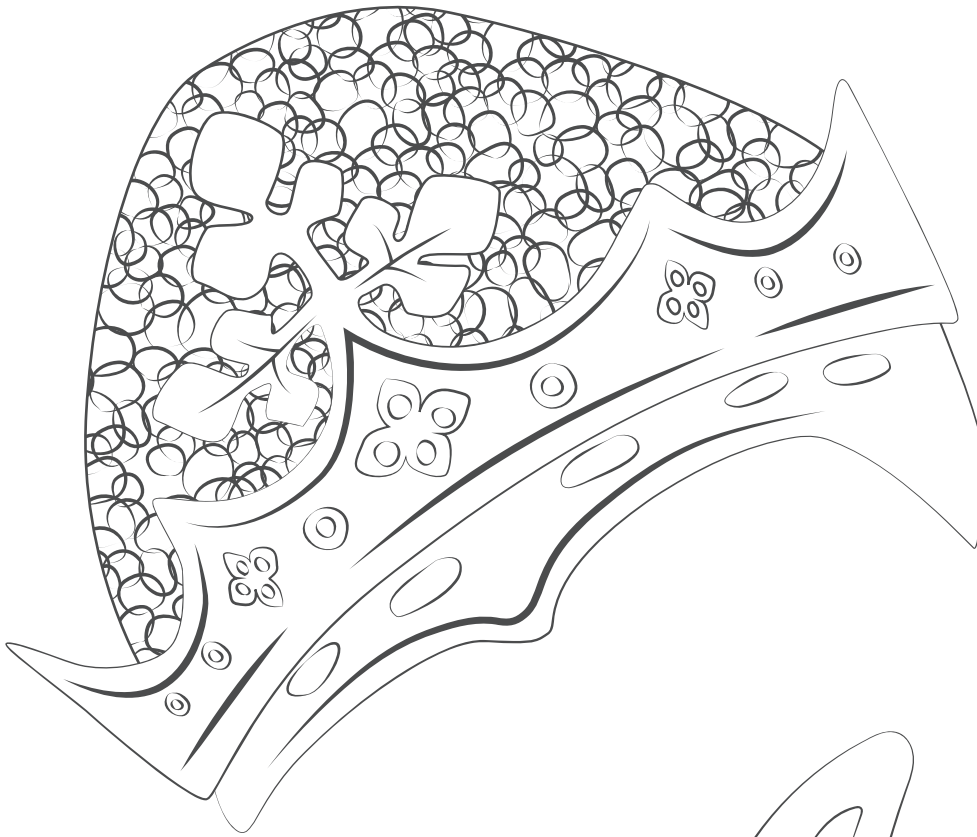Legend says that dragons are powerful creatures that breathe fire. **Is your dragon friend or foe?**

What a great disguise! **How would a person in disguise act? Can you change your voice and movements to stop someone recognising you?**
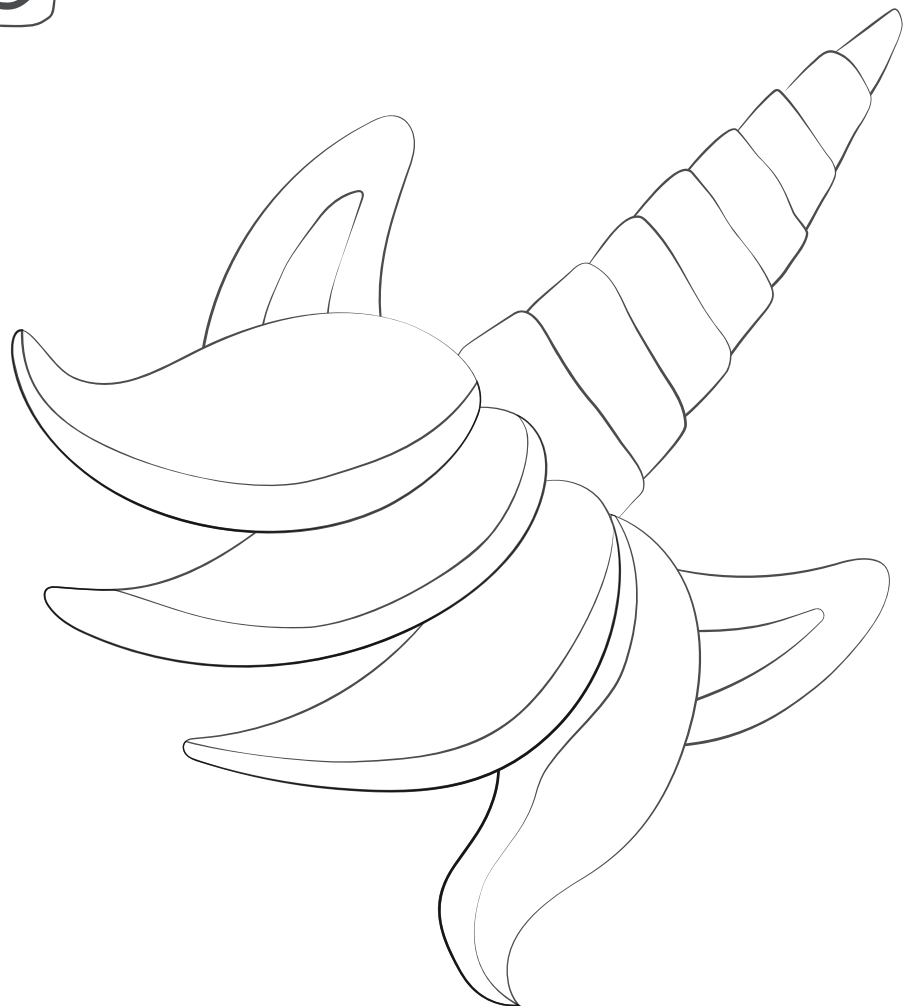
What story can you make with these two characters?

Does the dragon have a problem it needs help with? Perhaps it has run out of fire, lost its singing voice, or is feeling lonely? You can decide whether you think the person in the beard is a goodie who helps – or a baddie who tries to trick the dragon. Are they a wizard, a time traveller, a thief, a woodsman or a singing teacher?

Knight & unicorn

Find a high point with a great view and scan the area for enemies. **How might you stand? What would you say when someone approached?**
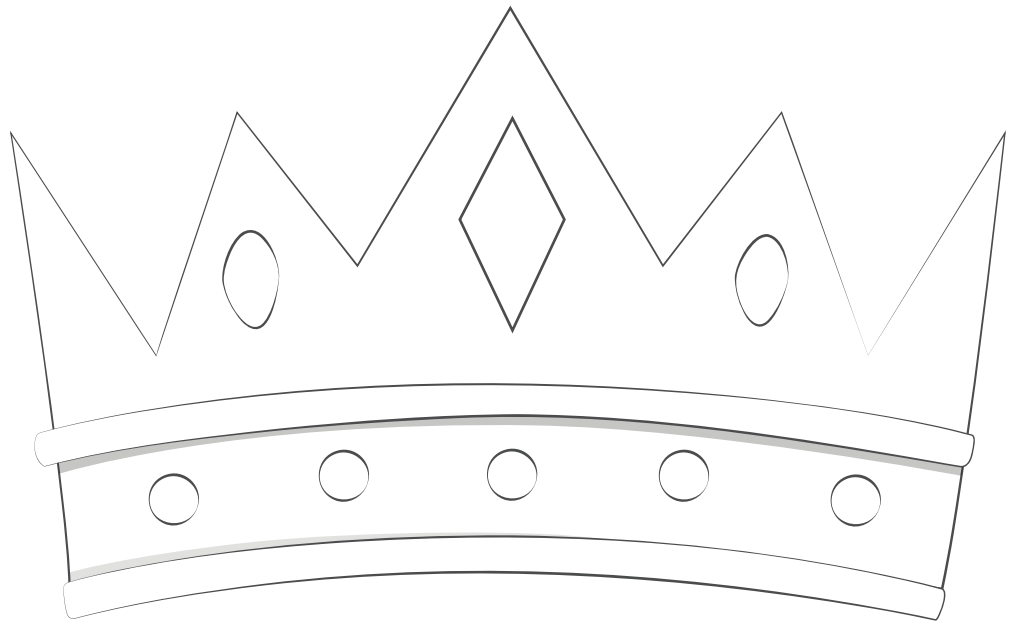
The unicorn is the national animal of Scotland - you can spot them on all sorts of flags and crests. **How would such an important animal move and pose?**

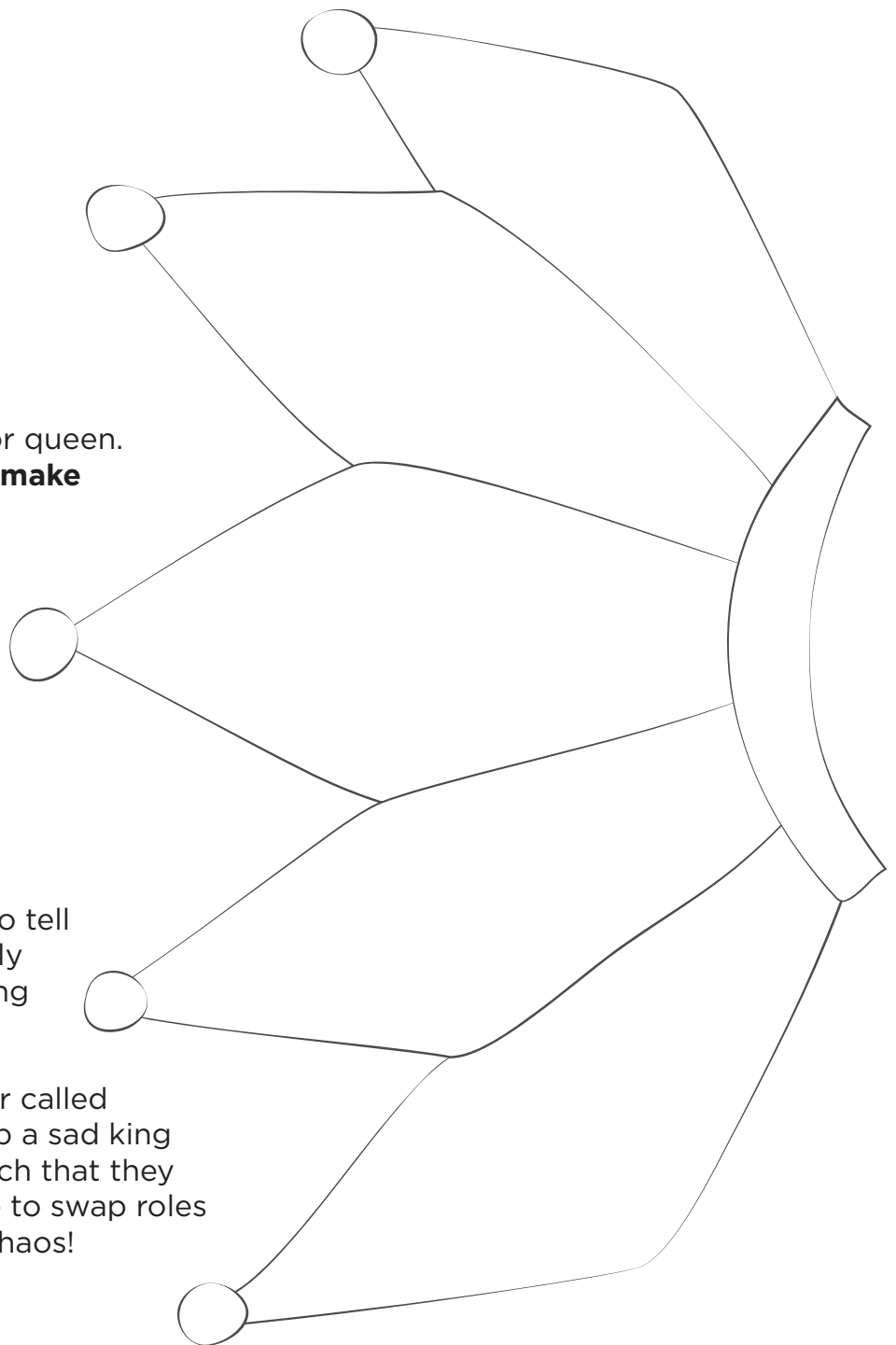**What story can you make with these two characters?**

Could the knight need some magical help from the unicorn? Or maybe the unicorn needs the knight's help. Perhaps one of them has got captured and needs to be rescued. They might not trust each other straight away – but can they see through their differences to find that they are both brave and honest?

Monarch & jester

Find yourself a throne and sit like royalty. **How would you speak to your subjects?**

The jester worked for the king or queen. **Can you find some royalty and make them laugh?**

What story can you make with these two characters?

Jesters were entertainers paid to tell jokes, clown around and sing silly songs. Some wore bright clothing with bells on. Only rich people could afford a jester, like Mary Queen of Scots who had a jester called Nicola. Could the jester cheer up a sad king or queen? Or tease them so much that they get angry? Perhaps they decide to swap roles for the day – that could cause chaos!